

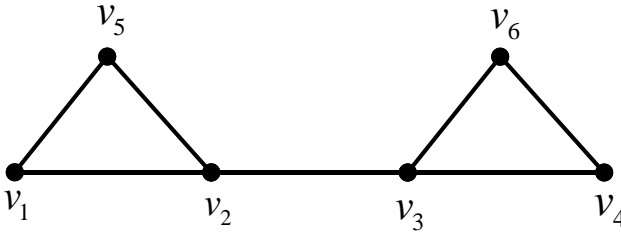
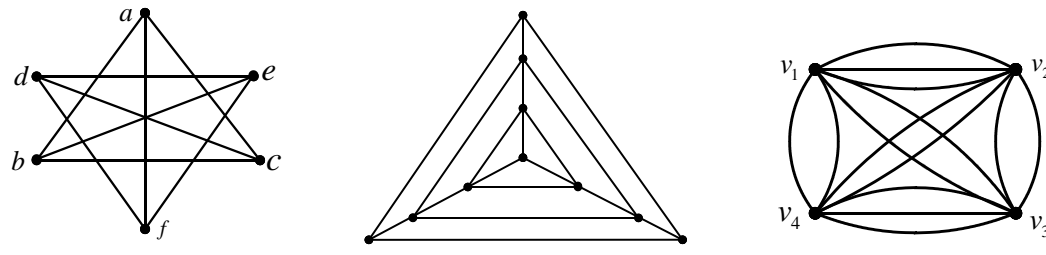


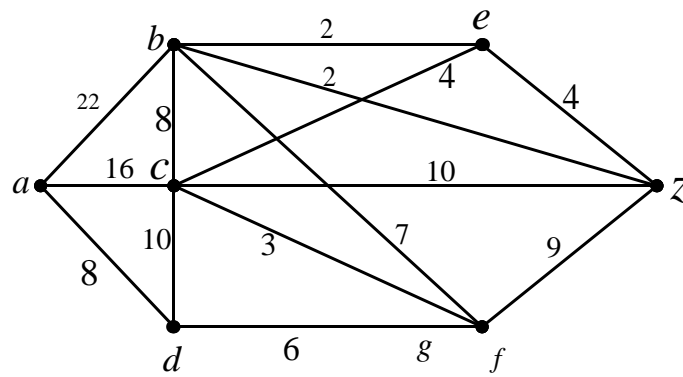
## End Semester Examination – Nov/Dec – 2016

Code : 14MA3010  
Sub. Name : Graph theory and algorithms

Semester : 2016-17 ODD  
Duration : 3hrs  
Max. marks : 100

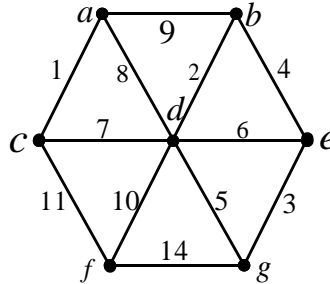
### ANSWER ALL QUESTIONS (5 x 20 = 100 Marks)

Q. No.	Sub Div.	Questions	Course Outcome	Marks
1.	a.	Define unicursal graph and hence prove that in a connected graph $G$ with exactly $2k$ odd vertices there exists a $k$ edge – disjoint subgraphs such that they together contain all edges of $G$ and each is a unicursal graph	C1	10
	b.	Draw all the spanning trees of the following graph shown below 	C1	10
(OR)				
2.	a.	Given the adjacency matrix $X(G)$ of the graph $G$ , draw the graph $G$ , give five observations on $X(G)$ also find $X^2$ and give three observations. $  \begin{array}{c}  v_1 \quad v_2 \quad v_3 \quad v_4 \quad v_5 \quad v_6 \\  \begin{array}{l}  v_1 \begin{bmatrix} 0 & 1 & 0 & 0 & 1 & 1 \\  v_2 \begin{bmatrix} 1 & 0 & 0 & 1 & 1 & 0 \\  v_3 \begin{bmatrix} 0 & 0 & 0 & 1 & 0 & 0 \\  v_4 \begin{bmatrix} 0 & 1 & 1 & 0 & 1 & 1 \\  v_5 \begin{bmatrix} 1 & 1 & 0 & 1 & 0 & 0 \\  v_6 \begin{bmatrix} 1 & 0 & 0 & 1 & 0 & 0 \end{array}  \end{array}  \end{array}  \end{array}  \end{array}  $	C1	20
3.	a.	Prove that $K_5$ and $K_{3,3}$ are nonplanar, with diagrams.	C1	20
(OR)				
4.	a.	State and prove five colour theorem. What is the chromatic number of the graph given below, assign a proper colouring of your choice. 	C1	20
5.	a.	Using Dijkstra's algorithm find the shortest path between the vertices $a$ to the vertex $z$ for the graph given below.	C2	20



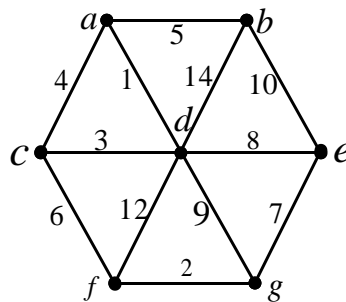
(OR)

6. a. Give the Kruskal's algorithm and hence find the minimum spanning tree for the given weighted graph.



C2 10

- b. Give the Prim's algorithm and hence find the minimum spanning tree for the given weighted graph.



C2 10

7. a. Solve the following LPP by graphical method

$$\text{Min } Z = -6X_1 - 4X_2$$

Subject to

$$2X_1 + 3X_2 \geq 30$$

$$3X_1 + 2X_2 \leq 24$$

$$X_1 + X_2 \geq 3$$

$$X_1, X_2 \geq 0$$

C3 10

- b. Using simplex method solve the LPP

$$\text{Min } Z = X_1 - 3X_2 + 2X_3$$

Subject to

$$3X_1 - X_2 + 2X_3 \leq 7$$

$$-2X_1 + 4X_2 \leq 12$$

$$-4X_1 + 3X_2 + 8X_3 \leq 10$$

$$X_1, X_2, X_3 \geq 0$$

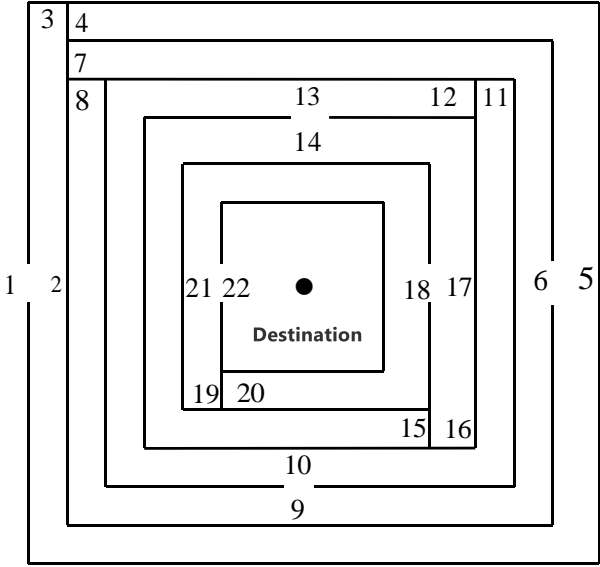
C3 10

(OR)

8. a. Solve the following LPP by graphical method

$$\text{Max } Z = 100X_1 + 40X_2$$

C3 10

		<p>Subject to</p> $5X_1 + 2X_2 \leq 1000$ $3X_1 + 2X_2 \leq 900$ $X_1 + 2X_2 \leq 500$ $X_1, X_2 \geq 0$		
	b.	<p>Using simplex method solve the LPP</p> $\text{Max } Z = X_1 + 4X_2 + 5X_3$ <p>Subject to</p> $3X_1 + 6X_2 + 3X_3 \leq 22$ $X_1 + 2X_2 + 3X_3 \leq 14$ $3X_1 + 2X_2 \leq 14$ $X_1, X_2, X_3 \geq 0$	C3	10
<b>Compulsory:</b>				
9.	a.	<p>Represent the maze given below by means of a graph such that a vertex denotes either a corridor or a dead end, as numbered. An edge represents a possible path between two vertices. Solve the maze.</p> 	C1	10
	b.	<p>Draw a graph with 36 vertices representing the squares of a chessboard. Join these vertices appropriately by edges, each representing a move of the knight. Find the degree of each vertex.</p>	C1	10